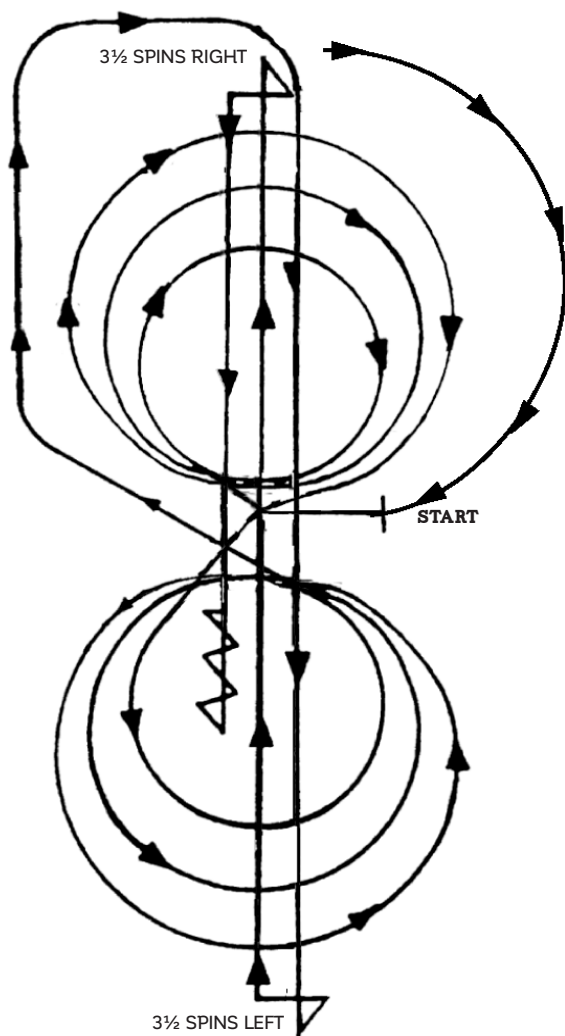


FUTURITY, DERBY & HS #1

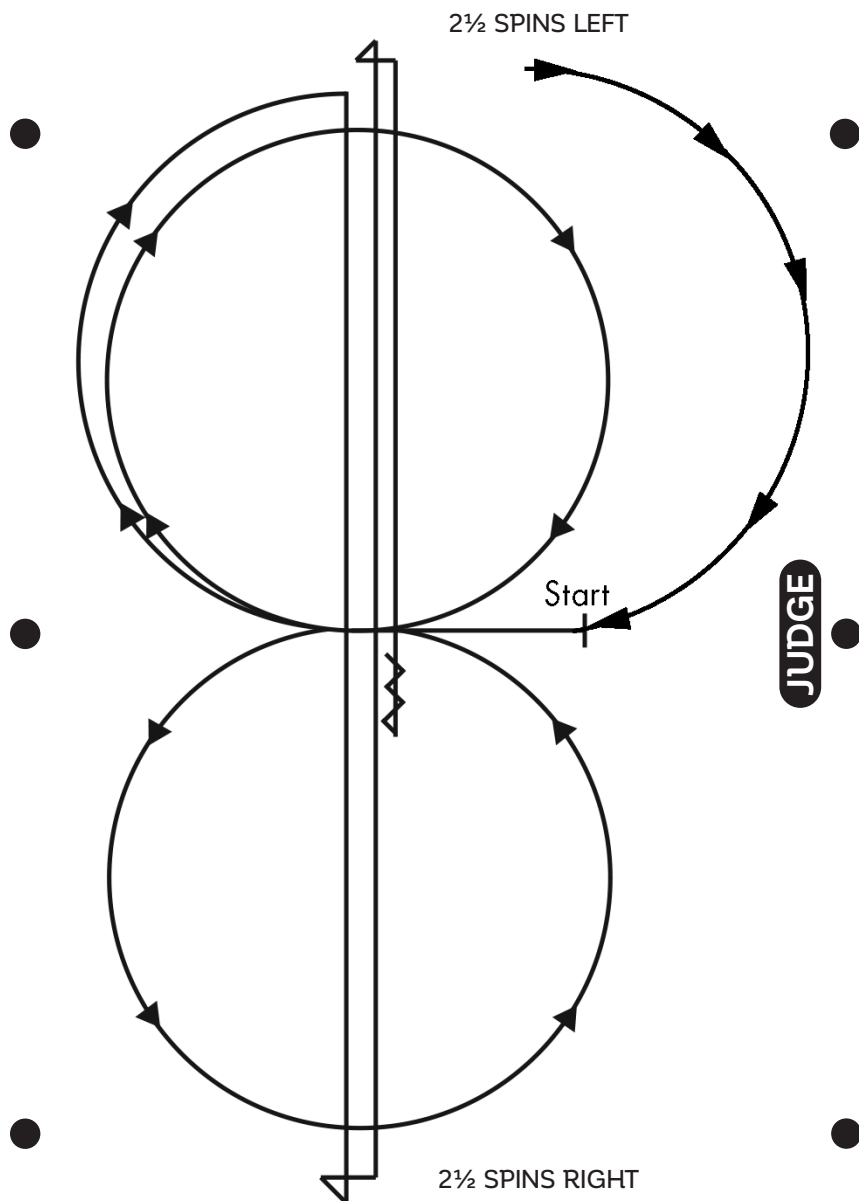
PATTERN 9

LOPE AWAY



Begin on right lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge. Refer to rule 20.6.

1. Beginning on the right lead, complete three circles to the right; the first circle small and slow followed by two large fast circles. Change leads at the center of the arena.
2. Complete three circles to the left, the first circle small and slow followed by two large fast circles. Change leads at the center of the arena.
3. Continue loping around end of arena without breaking gait or changing leads. Run down center of arena, past end marker and come to a sliding stop.
4. Complete 3½ spins to the left.
5. Run down center of arena past end marker come to sliding stop.
6. Complete 3½ spins to the right.
7. Run past center marker come to sliding stop. Back up at least 10 feet. Hesitate to complete pattern.



Begin on right lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge. Refer to rule 20.6

1. Beginning on the right lead lope one circle to the right. Change leads to the left.
2. Complete one circle to the left. Change leads to the right and go to the top of the arena.
3. Run down center of arena past the end marker and come to a sliding stop.
4. Complete 2½ spins to the right.
5. Run to the other end of the arena, past the end marker and come to a sliding stop.
6. Complete 2½ spins to the left.
7. Run past the center marker, stop, back at least 10 feet.